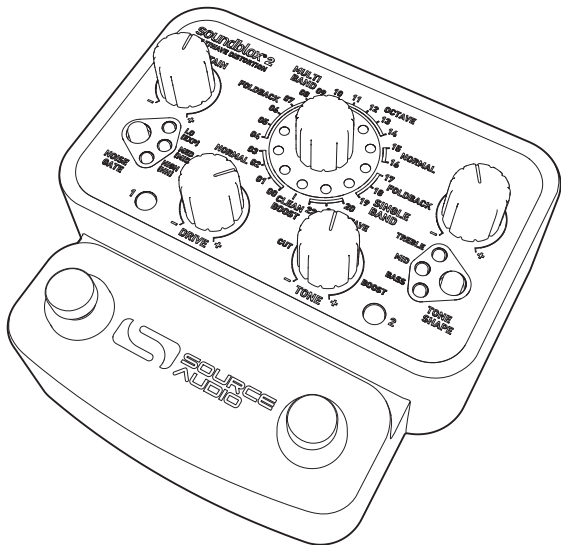


soundblox[®] 2

MULTIWAVE BASS DISTORTION USER'S GUIDE



WELCOME

Thank you for purchasing the Soundblox 2 Multiwave Bass Distortion. The Soundblox 2 Multiwave is the newest incarnation of our original highly-acclaimed Multiwave Distortion optimized for the bass. The Soundblox 2 Multiwave Bass produces very unique distortion sounds and does not attempt to model or emulate any classic distortions. It offers some new and different distortions ranging from the more organic to synth-like and octave effects.

The Soundblox 2 version of the Multiwave Bass Distortion brings a new compact physical format and many new and useful features designed for easy on-stage use. Like all Soundblox effects pedals, the Soundblox 2 Multiwave Bass Distortion is also “Hot Hand Ready”.

The Quick Start guide will help you with the basics. For more in-depth information about Soundblox 2 Multiwave Bass Distortion, move on to the following sections.

Enjoy!

-The Source Audio team



If possible, dispose of the device at a recycling center. Do not dispose of the device with the household waste.

For full compliance with EN 61000-4-6 standard, input cable must be less than 3 meters in length.

OVERVIEW

DIVERSE SOUND PALETTE

Featuring 23 varieties of our unique distortion algorithms with an added CLEAN BOOST mode.

MULTIBAND PROCESSING

Signal is split into multiple bands and distorted individually for unprecedented sound clarity.

STATE-OF-THE-ART DSP

Our proprietary 56-bit Digital Signal Processor, the SA601, and crystal clear 24-bit converters.

COMPACT DESIGN

A compact, rugged, cast-aluminum housing.

UNIVERSAL BYPASS™

Select either analog buffered or relay-based True Bypass.

2 USER PRESETS

Easy to configure user presets selectable via two footswitches.

3-BAND TONE CONTROL

An ultra-flexible Treble-Mid-Bass tone control.

PRESERVE THE LOW-END

Separate Clean Mix and Distortion Mix knobs to preserve low-end.

MULTI-FUNCTION INPUT

A multi-purpose control input for use with Hot Hand®, expression pedal, or MIDI.

QUICK START

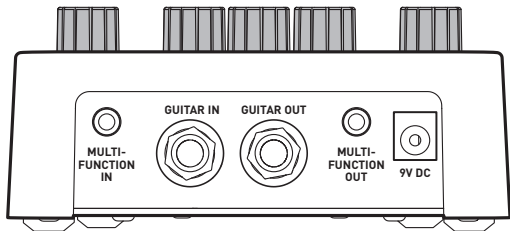
1. POWER

To power the unit, connect the included DC adapter power supply to the 9V DC jack on the back panel.

Note: Using a non-Source Audio power supply could damage the unit. Please be very cautious when using a 3rd party supply.

2. GUITAR/AUDIO CONNECTIONS

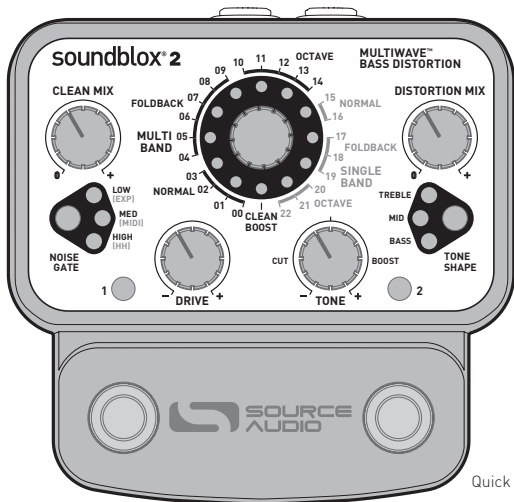
Next, plug your bass (or other instrument) into the jack labeled GUITAR IN via a standard ¼" cable. Connect your amp (or other audio device) to the GUITAR OUT jack, again with a standard ¼" cable. Both input and output are mono signals.



3. BRIEF KNOB, FOOTSWITCH, AND BUTTON DESCRIPTIONS

[see *Controls* section for more details]

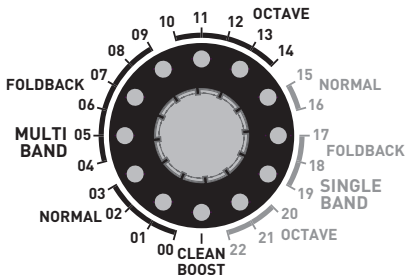
- **CLEAN MIX:** adjusts the amount of clean signal in the final output mix.
- **DISTORTION MIX:** adjusts the amount of distorted signal in the final output mix.
- **DRIVE:** the amount of distortion gain applied to the signal.
- **TONE:** cuts or boosts the selected TONE SHAPE (Treble, Mid, or Bass)
- **EFFECT KNOB:** selects the type of distortion.
- **NOISE GATE:** selects the noise gate threshold level.
- **TONE SHAPE:** selects the frequency range controlled by the TONE knob.
- **FOOTSWITCHES:** Enables/Disables a preset depending on the selected footswitch. Press and hold to save an edited preset.



THEORY OF OPERATION

The Soundblox 2 Multiwave Bass Distortion provides some unique distortion sounds. In creating this effects pedal, we didn't intend to duplicate, model, or emulate any existing types of distortion. The types of algorithms we use to create the distortion are quite different from the standard set although with certain settings the results can sound similar.

One of the techniques we use is to divide up the input guitar signal into multiple frequency bands. Each band is separately distorted, and then all are recombined. Because of this, you can achieve clarity between notes on chords with complex harmonies. It's possible to leave strings droning while a melody is played on top. A normal distortion would tend to reduce this playing to mush by compressing and distorting low and high notes together. Because of the multiple bands, it's also possible to get several notes feeding back at the same time. The first 15 settings (labeled MULTI BAND) on the effect knob use band splitting while the last 8 (labeled SINGLE BAND) do not.



The shapes of the distortion curves are also different from standard distortions. Normally, as the input signal voltage rises, the output voltage also rises, but begins to level off and finally pins (or clips) at a maximum value. With a foldback curve, for large enough values of the input, the output will begin to decrease. With more extreme amounts of foldback, after decreasing for a while, the output can begin to increase again. Maximum foldback has many regions where the output alternates between increasing and decreasing. This kind of distortion curve adds a lot of high frequency content to the output. It also can provide a lot of control over the sound based on the level of the input signal. With heavy foldback, chords containing only octaves and fifths tend to sound best. Other intervals can cause some strange, although not necessarily undesirable sounds.

Using a special shape of the distortion curve, strong second harmonics can be created, sounding like a note an octave higher. Rolling off the bass tone control will help maximize the octave impression. Complex chords don't typically work well for octave settings. The result is very sensitive to the input signal level (as long as the NOISE GATE and DRIVE controls are not set too high) and can give a sort of auto-wah effect. Try dialing down the bass volume for some interesting effects.

A conventional distortion effect tends to turn the bass signal into square waves. Playing harder only makes the transition from negative clipping to positive clipping a little bit steeper. With our foldback and octave algorithms, a slightly higher input can have a radical effect on the shape of the output signal.

CONNECTIONS

GUITAR IN: Connect your bass or other instrument here using a standard MONO ¼" cable.

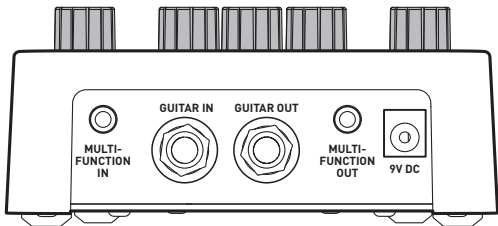
GUITAR OUT: Connect this to your amp, pedal, or other audio device.

MULTI-FUNCTION IN (optional): The multi-function input is a flexible control input for use with external controllers. It can accept digital or analog signals which allows the Soundblox 2 Multiwave Bass to interface with the following accessories:

- SA110/SA115 Hot Hand Wireless Adapter
- SA111 Hot Hand Wired Sensor
- SA161 Source Audio Dual Expression Pedal
- Source Audio Soundblox 2 MIDI Adapter

MULTI-FUNCTION OUT (optional): Use a Source Audio daisy-chain cable to connect this jack to the sensor input of another Soundblox pedal.

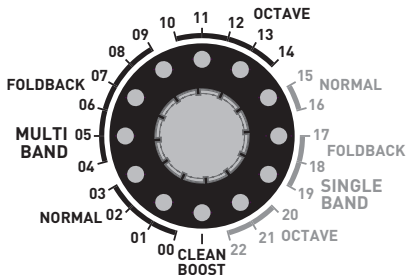
9V DC: Connect the included 9 Volt DC power supply here. Use of a non-Source Audio power supply may cause damage. Please be very cautious when using a 3rd party power supply.



CONTROLS: KNOBS

EFFECT (not labeled)

The effect knob selects which distortion type will be used. There are 23 effect positions (0 through 22) around the knob as well as a setting for CLEAN BOOST. In the CLEAN BOOST mode, the distortion effect is bypassed but the output knob and tone controls still apply. For information on the individual settings see the *Effect Types* section.



- Continued

CLEAN MIX

The CLEAN MIX knob controls the amount of dry, unaffected signal going to the output. The clean signal used in this control does NOT have any TONE control applied. This control is especially useful for getting back some of the low end frequencies that can be lost in the pure distorted signal.



DRIVE

The DRIVE control adjusts the gain of the signal going into the distortion section. The higher the DRIVE, the more distorted the signal.



DISTORTION MIX

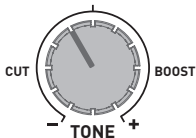
This adjusts the overall level of the distorted signal. Along with the CLEAN MIX knob, it can be used to balance the levels of clean vs. distortion. Also, the overall output level can be increased by turning up both clean and distortion mix levels.

DISTORTION MIX



TONE

The TONE knob along with the TONE SHAPE control will cut or boost the Treble, Mid, or Bass frequencies depending on which mode is currently selected. All three bands can be set to the default flat (no cut and no boost) by pressing and holding the TONE SHAPE button.



Note: Since the Soundblox 2 Multiwave Bass preset values can differ from the physical knob positions, it can be useful to determine the positions of the preset knob values. To do this, start with the pedal in bypass and set all of the knobs to the full counter-clockwise position. Next, enable the preset and slowly turn each knob up one at a time until the preset indicator LED begins to blink rapidly. When this happens, the current position of the knob matches the saved value.

CONTROLS: BUTTONS

NOISE GATE

This control allows for quick adjustments to the noise gate threshold. Since distortion effects can have very high signal gain, the background noise and hum are also gained up and can become undesirably loud. Enabling the noise gate on the Soundblox 2 Multiwave Bass will help silence the background noise when the bass is not being played. There are 4 levels for the noise gate threshold: OFF (all LEDs off), LOW, MED, HIGH. Low being the lowest threshold and least aggressive gate action, HIGH being the highest threshold with the most gating action

Note: this button can also be used to select and control the function of and external controller through the MULTI-FUNCTION input. See the *External Control* section.

TONE SHAPE

There are three selectable tone shapes: TREBLE, MID, and BASS. This control works in conjunction with the TONE knob. Press the TONE SHAPE button to scroll through the three tone control options. The TONE knob will adjust the level of cut or boost for the selected TONE SHAPE. The three tone shapes can be set independently and will not affect each other. If you need to quickly set all of the three bands back to the default flat setting, simply press and hold the TONE SHAPE button for 2 seconds. The TREBLE, MID, and BASS LEDs will blink three times rapidly to show that they have been reset.

CONTROLS: FOOTSWITCHES

There are two footswitches on the Soundblox 2 Multiwave Bass Distortion. The left footswitch corresponds to preset 1 and the right footswitch corresponds to preset 2. Pressing either of the footswitches will engage the respective preset. Pressing the same footswitch again will put the effect back into bypass mode. Pressing the other footswitch will engage the other preset without going into bypass. There are indicator LEDs for each footswitch that show which preset is currently enabled or both LEDs will be off when the effect is in bypass mode.

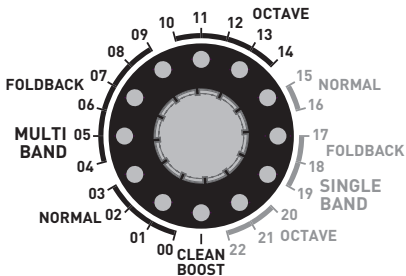
When a preset is enabled and edited, the indicator LED for that preset will begin to blink occasionally to show that the preset has been edited. Once a preset has been edited, it can be saved by pressing and holding the footswitch. The LED will blink quickly to indicate that the preset has been saved. Once changes are saved, the LED will be lit solidly again. See the *Preset Saving Details* section for other saving options.

Note: Changes made to a preset will be lost if you go into bypass or switch to another preset without saving.

An edited preset can be saved to either of the two preset locations. For example if preset 1 has been selected and edited, it can be saved to preset location 2 by pressing and holding the right footswitch.

EFFECT TYPES

Here are some brief descriptions of the effects included in the Soundblox 2 Multiwave Bass Distortion. The EFFECT knob settings are split into two major categories: MULTI BAND and SINGLE BAND. The MULTI BAND settings use the band splitting discussed in the features section and the SINGLE BAND settings do not. Each main category contains 3 sub-categories: NORMAL, FOLDBACK, and OCTAVE. For each sub-category, turning the effect knob clockwise will tend produce more dramatic effects.



MULTI BAND: NORMAL 0-3

These four settings are best for maximum clarity of the individual notes in a chord. These distortion curves are similar to standard distortions.

MULTI BAND: FOLDBACK 4-9

The use of foldback in these settings creates more extreme distortion sounds. The higher numbered effects have more foldback creating even more distortion.

MULTI BAND: OCTAVE 10-14

Settings 10 and 11 give the purest octave effect. Settings 12 through 14 also have foldback and can get pretty strange. Unlike classic octave effects, chords can produce some useful results. Dial down the guitar volume knob for a different range of sounds.

SINGLE BAND: NORMAL 15-16

These two settings are fairly conventional distortion sounds.

SINGLE BAND: FOLDBACK 17-19

With the entire bass signal processed through a single foldback distortion curve, there will be much more intermodulation-type distortion produced. Long sustained notes will produce mind-blowing filter-like effects.

SINGLE BAND: OCTAVE 20-22

20 is the purest single band octave effect. 21 and 22 include some foldback.

CLEAN BOOST

This setting bypasses the Drive knob and will not provide any distortion. The Tone and Output knobs still apply although there is no compression. The most common use for this setting is to have a preset that gives you clean signal boost with some TONE adjustment. This is also useful for when you want to morph from a clean sound to a distorted sound using an expression pedal. (See *Morphing* section)

EXTERNAL CONTROL

One of the new Core Features of the Soundblox 2 line of effects pedals is the addition of the Multi-Function Input. The Multi-Function input is an intelligent control input that can accept both digital and analog control signals. The Multi-Function input replaces the Sensor Input on previous Soundblox pedals. The Multi-Function input can connect to wired or wireless Hot Hand accessories, a Source Audio Expression Pedal, or a future Source Audio MIDI interface that will enable full MIDI I/O access to the pedal.

Selecting an external control input:

Press the NOISE GATE button while pressing and holding the TONE SHAPE button until the LO/(EXP) LED is lit red. This will change the function of the NOISE GATE button. Now press the NOISE GATE button again to select between the control options. The options are indicated in white text below the gate level labels. There are four possible settings:

- **OFF (no LEDs on):** External control is disabled in this mode
- **EXP:** Expression Pedal for use with the SA161 Source Audio Dual Expression Pedal. By default, the expression pedal will control the Morph (see the *Morphing* section for details). The expression pedal can also be assigned to control an individual knob parameter.
- **MIDI:** MIDI control mode. Select to enable MIDI I/O through the Soundblox 2 MIDI Interface
- **HH:** Hot Hand mode. Select to enable Hot Hand control. By default, Hot Hand will be assigned to control the morph parameter. Alternatively, Hot hand can also be assigned to control an individual knob parameter.

Press the NOISE GATE button again while holding the TONE SHAPE button to resume normal Noise Gate adjustments

CONTROL ASSIGN

Both the expression pedal and hot hand inputs are by default mapped to control the morph parameter. This effectively allows the control of any parameter since the morph is between two distinct preset effect settings. Alternatively, it might be desirable to assign control of an individual knob parameter to the Hot Hand or Expression input instead of the default Morph parameter. To assign control to a knob:

1. Ensure that you are in external control edit mode (NOISE GATE LEDs are red)
2. Select the desired external control option: EXP for expression pedal, HH for Hot Hand.
3. Press and hold the NOISE GATE button until the red LED begins to blink slowly.
4. Set the low position of the desired knob, for example DRIVE, to the lowest setting you would like to use.
5. Press the NOISE GATE button again and the LED will now blink rapidly.
6. Set the desired high position you would like to use.
7. Press the NOISE GATE button to complete the assignment. The LED will blink 3 times to indicate the process is complete.

The same process can be used for either EXP or HH modes. To return to the default Morph control, set the external control to OFF. Press and hold the NOISE GATE button again until all three LEDs blink rapidly.

Note: Different control assignments can be used for each preset. Don't forget to save your settings!

- Continued

MORPHING

The Multi-Function control input can be used to morph between the two presets. For example, let's say preset 1 is saved as a Multiband normal setting and preset 2 is a Multiband octave setting. By connecting an SA161 Expression Pedal, you can fade from the preset 1 Multiband normal sound into the octave effect saved in Preset 2 by rocking the expression pedal from heel to toe. As you fade between the sounds, the two footswitch LEDs will change brightness depending on where you are in the transition.

Morphing is not a cross fade between two sounds but rather a gradual shift between all of the individual parameters. So the middle of expression pedal range is truly an "in-between" sound.

There are 276 possible pair combinations of sounds and some will sound better than others. Some obvious applications are morphing from clean to distorted sounds, low drive settings to high drive settings, changes in volume, or between dramatically different sounds.

The expression pedal can be effectively inverted depending on which preset is initially enabled. This will toggle start and stop presets for the pedal. Keep in mind that adjusting knobs while using the expression pedal will only control the originally selected preset, independent of the expression pedal position. Also, while tweaking presets to get the desired pair of sounds for morphing, don't forget to save before switching to the other preset.

MIDI CONTROL

The Multiwave can be controlled via generic MIDI messages. To access MIDI functionality, the pedal requires the Source Audio Neuro Hub (sold separately - please check www.sourceaudio.net for availability). The Hub expands your connections to further the control of up to five Soundblox2 or Ones Series pedals. The Hub has 5-pin MIDI DIN In and Out jacks, a USB port, Sensor In (for Hot Hand) and a 1/4" expression input.

Save up to 128 multi pedal presets (or "scenes") complete with assigned expression control. Easily recall complex presets with a single MIDI program change messages. The Hub also receives MIDI clock or continuous controller (CC) messages.

For more information on using your Soundblox 2 pedals with MIDI, and for MIDI mappings, please visit our website at www.sourceaudio.net

USE WITH HOT HAND®

All Soundblox pedals are compatible with our Hot Hand accessories. Hot Hand units consist of a ring mounted accelerometer that is used to detect motion for controlling effect parameters. On the Soundblox 2 Multiwave, a Hot Hand unit can be connected to the Multi-Function input. To enable Hot Hand, select the HH mode as the external control option. This will take the input signals for the Hot Hand unit and use them to control either the Morph or whichever parameter has been assigned.

The Soundblox 2 Multiwave Bass Distortion can also be calibrated to change the midpoint of the Hot Hand control range. To do this, follow the calibration procedure below. Note that Calibration is only used for Hot Hand mode and calibration is NOT required before use.

To perform a calibration:

1. Select a preset by pressing a footswitch.
2. Enable Hot Hand control by selecting HH mode from the external controls.
3. Press and hold the NOISE GATE button until the HH red LED begins to blink slowly (this is the same as the control assign procedure).
4. Put the Hot Hand sensor into the desired calibration position.
5. Press the footswitch for the currently selected preset.
6. The HH LED will blink when the calibration is complete.

If you have trouble with calibration and need to get back to the default setting, place the sensor on a flat, level surface with the blue LED facing down and run the calibration procedure again.

UNIVERSAL BYPASS™

Another added feature in the Soundblox 2 line is Universal Bypass. In other effects pedals, both traditional bypass methods have pros and cons associated with them. Active analog bypass (or buffered) provides a consistent input impedance so that if the input is susceptible (like a guitar pickup) to variations in input impedance there won't be any noticeable change in tone. Buffered bypass is typically quieter and less prone to clicks and pops. True bypass has the benefit of providing a dedicated hardware bypass signal path; however, it can cause clicks/pops and typically requires a mechanically complex 3P3T (3-pole, 3-throw) switch. Relay-based true bypass is a better option but can also cause tonal variations since the input impedance can vary when the effect is engaged vs. bypassed.

Ideally, the first pedal in a signal chain should be a buffered input followed by true bypass in the rest of the signal chain.

The Soundblox 2 line introduces Universal Bypass™ as the solution to this problem. Each Soundblox 2 pedal can be configured to either buffered or relay-based true bypass modes, depending on what is needed in a pedal signal chain.

By default, the Soundblox 2 Multiwave is set to use the relay-based true bypass. To switch to buffered bypass press and hold the right footswitch when powering up the pedal. Continue to hold the footswitch until the footswitch LED blink slowly 3 times. The pedal is now in buffered bypass. To switch back to true bypass, repeat the same process with the left footswitch.

SPECIFICATIONS

Dimensions

- L: 4.5 inches
- W: 4.5 inches
- H: 2.25 inches (including knobs)

Weight

- 1.00 lbs

Power

- 140mA @ 9V DC (max 180mA with Hot Hand Wireless Adapter)
- Negative tip power jack

Audio Performance

- Maximum input level: 2.0 Vrms (+6 dBV)
- Input impedance: 1 M Ω m
- Output impedance: 1 k Ω m
- 115dB DNR audio path
- 24-bit audio conversion
- 56-bit digital data path
- Universal Bypass™ (buffered or relay-based true bypass)

TROUBLESHOOTING

Noise:

Power Source	Ensure that the proper power supply is being used.
Near noise source	Move pedal away from power supplies and other equipment.
Other equipment	Remove other effects from signal chain, see if noise persists.
Bad cables	Swap out audio cables.

Hot Hand doesn't work:

Low power	Ensure that the proper power supply is being used.
Not calibrated properly	Calibrate the Hot Hand — see page 20.
Not connected properly	Check Hot Hand connections.

Unit appears dead/no LEDs lit:

Wrong power supply	Use correct power supply as defined on page 4.
Input plug not connected	Ensure that input cable is connected to the GUITAR input.
Corroded input cable plug	Check input cable plug for corrosion on sleeve, swap out cable if necessary.

LIMITED WARRANTY

Source Audio, LLC (hereinafter "Source Audio") warrants that your new Source Audio Soundblox 2 Multiwave Bass Distortion, when purchased at an authorized Source Audio dealer in the United States of America ("USA"), shall be free from defects in materials and workmanship under normal use for a period of two (2) years from the date of purchase by the original purchaser. This Limited Warranty does not extend to the batteries which are purchased as is. Please contact your dealer for information on warranty and service outside of the USA.

Under this Limited Warranty, Source Audio's sole obligation and the purchaser's sole remedy shall be repair, replacement, or upgrade, at Source Audio's sole discretion, of any product that, if properly used and maintained, proves to be defective upon inspection by Source Audio. Source Audio reserves the right to update any unit returned for repair and to change or to improve the design of the product at any time without notice. Source Audio reserves the right to use reconditioned parts and assemblies as warranty replacements for authorized repairs. Any product repaired, replaced, or upgraded pursuant to this Limited Warranty will be warranted for the remainder of the original warranty period.

This Limited Warranty is extended to the original retail purchaser. This Limited Warranty can be transferred to anyone who may subsequently purchase this product provided that such transfer is made within the applicable warranty period and Source Audio is provided with all of the following information: (i) all warranty registration information (as set forth on the registration card) for the new owner, (ii) proof of the transfer, within thirty (30) days of the transfer, and (iii) a photocopy of the original sales receipt. Warranty coverage shall be determined by Source Audio in its sole discretion. This is your sole warranty. Source Audio does not authorize any third party, including any dealer or sales representative, to assume any liability on behalf of Source Audio or to make any warranty on behalf of Source Audio.

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Source Audio LLC
120 Cummings Park, Woburn, MA 01801
(781) 932-8080 or at www.sourceaudio.net.

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